

Grow Younger ~ Bone Regeneration

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Area	Clearings	Spiritual interferences	Regeneration steps	Emotional
<p>Knees</p> <p>If you have 'bad' knees 40-70 hours of pumping may be required to make good headway on restoring knees</p> <p>Average knees 4 hours can restore freshness</p>	<p>Bloodline</p> <p>Lucifer stops</p> <p>Demonic curses</p> <p>Satanic curses</p> <p>Evil spirit curses</p> <p>Meme and miasm</p> <p>Black magic</p> <p>Curses</p> <p>Trauma</p> <p>Atheist thought forms</p> <p>DNA</p>	<p>Cycles</p> <p>Timeline</p> <p>Holographic inserts</p> <p>Implants</p> <p>Mechanisms</p> <p>Portals</p> <p>Permeations</p> <p>Wormholes</p> <p>Alien type 3, 5,8</p> <p>Evil spirits</p> <p>Demons</p> <p>Transmortals</p> <p>Entities</p> <p>Guides</p>	<p>Quantum Pump to clear dark energies</p> <p>Pump to restore the blueprint bones to your physical bones</p> <p>Test to see when 100%</p> <p>Test if a second and additional regenerations is needed and how long before you do the next ie 10 days</p>	<p>Ability to honor yourself</p> <p>Right knee in your outer world and left your inner, intimate and creative self</p>
<p>Hips</p> <p>If you have 'bad' hips you may pump 80 hours to make headway on restoring hips</p> <p>Average hips 2 hours can restore freshness</p>	<p>Bloodline</p> <p>Lucifer stops</p> <p>Demonic curses</p> <p>Satanic curses</p> <p>Evil spirit curses</p> <p>Meme and miasm</p> <p>Black magic</p> <p>Curses</p> <p>Trauma</p> <p>Atheist thought forms</p> <p>DNA</p>	<p>Cycles</p> <p>Timeline</p> <p>Holographic inserts</p> <p>Implants</p> <p>Mechanisms</p> <p>Portals</p> <p>Permeations</p> <p>Wormholes</p> <p>Alien type 3, 5,8</p> <p>Evil spirits</p> <p>Demons</p> <p>Transmortals</p>	<p>Quantum Pump to clear dark energies</p> <p>Pump to restore the blueprint bones to your physical bones</p> <p>Test to see when 100%</p> <p>Test if a second and additional regenerations is</p>	<p>The base of my life</p> <p>Power ~ foothold on life</p>

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		Entities Guides	needed and how long before you do the next ie 10 days	
<p>Spine</p> <p>40 hours of pumping per 'bad' vertebra</p> <p>7 hours pumping for healthy spine to restore freshness and vibrancy</p>	<p>Bloodline</p> <p>Lucifer stops</p> <p>Demonic curses</p> <p>Satanic curses</p> <p>Evil spirit curses</p> <p>Meme and miasm</p> <p>Black magic</p> <p>Curses</p> <p>Trauma</p> <p>Atheist thoughtforms</p> <p>DNA</p>	<p>Cycles</p> <p>Timeline</p> <p>Holographic inserts</p> <p>Implants</p> <p>Mechanisms</p> <p>Portals</p> <p>Permeations</p> <p>Wormholes</p> <p>Alien type 3, 5,8</p> <p>Evil spirits</p> <p>Demons</p> <p>Transmortals</p> <p>Entities</p> <p>Guides</p>	<p>Quantum Pump to clear dark energies</p> <p>Pump to restore the blueprint bones to your physical bones</p> <p>Test to see when 100%</p> <p>Test if a second and additional regenerations is needed and how long before you do the next ie 10 days</p>	<p>Lower spine deals with survival and life at it's base being safe</p> <p>mid spine with personal power and ability to play out will in the world being seen</p> <p>Upper spine Communication being heard</p>